

# CERTIFICATE OF SKILL PROFICIENCY



## GAME DEVELOPMENT

The **Game Development** certificate is designed to provide students with the technical, creative and artistic skill sets necessary to create industry standard game art.

<b>Required Courses</b>	<b>Units</b>	<b>N</b>	<b>IP</b>	<b>C</b>
<b>ANIM 101</b> Introduction to Digital 3-D Animation	<b>4</b>			
<b>ANIM 120</b> Lighting and Rendering	<b>4</b>			
<b>ANIM 130</b> Modeling for Games	<b>4</b>			
<b>GDSN 178</b> Digital Imaging Design	<b>3</b>			
<b>Total units needed for Certificate of Skill Proficiency</b>	<b>15</b>			
Units Completed				